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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
09/559,469	04/26/2000	Shinichi Kudo	Q59040	1492
75	90 05/21/2002			
Sughrue Mion Zinn MacPeak & Seas PLLC			EXAMINER	
2100 Pennsylva Washington, DO	nia Avenue NW C 20037-3202		NGUYEN, BINH AN DUC	
			ART UNIT	PAPER NUMBER
			3713	
		DATE MAILED: 05/21/2002		

Please find below and/or attached an Office communication concerning this application or proceeding.

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Office Action Summary		Application No.	Applicant(s)
		09/559,469	KUDO, SHINICHI
		Examiner	Art Unit
		Binh-An D. Nguyen	3713
	The MAILING DATE of this communication app	ears on the cov r sheet with the c	correspondence address
Period fo		(10 057 TO EVDIDE - MONTH	(O) FDOM
THE N - Exter after - If the - If NO - Failui - Any n	ORTENED STATUTORY PERIOD FOR REPLY MAILING DATE OF THIS COMMUNICATION. Issions of time may be available under the provisions of 37 CFR 1.13 SIX (6) MONTHS from the mailing date of this communication. period for reply specified above is less than thirty (30) days, a reply period for reply is specified above, the maximum statutory period were to reply within the set or extended period for reply will, by statute, eply received by the Office later than three months after the mailing dipatent term adjustment. See 37 CFR 1.704(b).	36(a). In no event, however, may a reply be ting within the statutory minimum of thirty (30) day will apply and will expire SIX (6) MONTHS from a cause the application to become ABANDONE	nely filed s will be considered timely. the mailing date of this communication. (D) (35 U.S.C. § 133).
1)⊠	Responsive to communication(s) filed on 26 F	- -ebrua <u>ry 2002</u> .	
2a)□	<u> </u>	is action is non-final.	
3)	Since this application is in condition for allowa closed in accordance with the practice under	ance except for formal matters, p	
Dispositi	on of Claims		
4)⊠	Claim(s) $\underline{\text{1-9}}$ is/are pending in the application.		
,	4a) Of the above claim(s) is/are withdraw	wn from consideration.	
5)	Claim(s) is/are allowed.		
6)⊠	Claim(s) <u>1-9</u> is/are rejected.		
7)	Claim(s) is/are objected to.		
	Claim(s) are subject to restriction and/o on Papers	r election requirement.	
9) 🗌 -	The specification is objected to by the Examine	r.	
10) 🔲 🗀	The drawing(s) filed on is/are: a)☐ accep	oted or b) objected to by the Exa	miner.
	Applicant may not request that any objection to the	e drawing(s) be held in abeyance. S	ee 37 CFR 1.85(a).
11) 🔲 -	The proposed drawing correction filed on	_ is: a) ☐ approved b) ☐ disappro	oved by the Examiner.
	If approved, corrected drawings are required in rep	oly to this Office action.	
12) 🗌 -	The oath or declaration is objected to by the Ex	aminer.	
Priority u	ınder 35 U.S.C. §§ 119 and 120		
13)🛛	Acknowledgment is made of a claim for foreign	n priority under 35 U.S.C. § 119(a	a)-(d) or (f).
a)[☑ All b) ☐ Some * c) ☐ None of:		
	1. Certified copies of the priority documents	s have been received.	
	2. Certified copies of the priority documents	s have been received in Applicati	ion No
* S	3. Copies of the certified copies of the prior application from the International Busee the attached detailed Office action for a list	reau (PCT Rule 17.2(a)).	_
14)∐ A	cknowledgment is made of a claim for domesti	c priority under 35 U.S.C. § 119(e) (to a provisional application).
) ☐ The translation of the foreign language pro Acknowledgment is made of a claim for domesti		
Attachment		,,	
2) Notic	e of References Cited (PTO-892) e of Draftsperson's Patent Drawing Review (PTO-948) nation Disclosure Statement(s) (PTO-1449) Paper No(s) _	5) Notice of Informal	y (PTO-413) Paper No(s) Patent Application (PTO-152)

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DETAILED ACTION

- 1. The Request for Continued Prosecution Application filed in Paper No. 9, February 26, 2002 has been received. Currently, claims 1-9 are pending in this application. Acknowledgment has been made.
- 2. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
 - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 3. Claims 1-9 are rejected under 35 U.S.C. 103(a) as being unpatentable over Rieder (5,769,718).

Rieder teaches a video game device and method comprising an image of a player character, images of non-player characters (antagonist characters), and background images; predetermining a plurality of operational modes which are assigned to player character (fighting mode, moving mode, etc.), and preparing an image corresponding to each operational mode; displaying an image of the player character corresponding to any one of plurality of operational modes and images of non-player characters, simultaneously with any one of the background images (Fig. 6); the image of the player character is an image displaying the player character in a state where it is carrying a weapon; a moving mode representing a state wherein the character moves while carrying the weapon (Fig. 5). See Figures 4-8 and columns 2:11-5 and 5-8.

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Regarding the limitations of displaying an image of the player character corresponding to any one of said plurality of operation al modes together with images of non-player characters with both the images of the player and the non-player characters kept unchanged; and background images that display scenes adjacent to each other in location (claims 1, 4, and 7-9), these limitations are inherently known, e.g., player character and non-player characters moving in a three dimensional maze or room to room wherein adjacent background or continuous background being displayed.

Further, regarding the limitations of restricting the switching of the background images from the start until completion of an operational mode (claims 1, 4, 7, 8, and 9); information relating to background images is determined on the basis of the video RAM capacity of the video device (claims 2 an 5); the image of the player character is an image displaying the player character in a state where it is carrying a weapon; a fighting mode representing a state wherein the player character is able to fight using the weapon; and a moving mode representing a state wherein the character moves while carrying the weapon (claims 3 and 6), these limitations are notoriously well known in the gaming industry, e.g., in Street Fighter a particular background (stage) is displayed while characters are fighting.

Thus, it would have been obvious to a person of ordinary skill in the art at the time of the invention to modify Rieder's video game device and method, using basic design principles of controlling images in video combat games, to come up with a better video game device and method which has a faster image process.

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4. Applicant's arguments with respect to claims 1-9 have been considered but are

moot in view of the new ground(s) of rejection.

5. Any inquiry concerning this communication or earlier communications from the

examiner should be directed to Binh-An D Nguyen whose telephone number is 703-

305-5713. The examiner can normally be reached on Mon-Fri.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's

supervisor, Valencia Martin-Wallace can be reached on 703-308-4119. The fax phone

numbers for the organization where this application or proceeding is assigned are 703-

305-3580 for regular communications and 703-308-7768 for After Final

communications.

Any inquiry of a general nature or relating to the status of this application or

proceeding should be directed to the receptionist whose telephone number is 703-308-

0858.

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VALENCIA MARTIN-WALLACE SUPERVISORY PATENT EXAMINER

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